

The path to successful visualizations/ dashboards

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## It is very simple...

"Successful dashboards is all about to meet end user expectations..."



#### The path to success...

Dashboard/Report Design



O1 VALUE

What value is expected to be delivered. What kind of questions does the report need to be able to answer and who is the audience. 02 REPORT

A report needs to serve a clear and defined purpose, have a consistent look and feel, and a structure that supports discovering insights.

03 PAGE

A page needs to stand on it's own, have a visual framework that supports understanding the content, and be visually appealing.

**04** CHART

A chart type needs to suit the presentation type (Comparison, Composition, Distribution, Relationhip), reflect extent of variables and data points, be free of chart junk, and no high contrast elements. 05 PERFORMANCE

Each system has it's own performance characteristics. By using the strengths and minimizing weak points end users get better user experience.



## VALUE

What do my end-users expect?



"Even one single data point can provide value as long as it ignites action and the eager to explore insights further"

#### Finding the Value

Who is the audience (end users)? That is a good start ©

• Make sure you understand what value is expected by the audience No value  $\rightarrow$  No interest and no success!

Often starts with a soft value, i.e. "I want an overview of..."
 Soft value, this is often the main purpose of the report

• The soft value is built on multiple hard values, i.e. product sales, % of total sales, customer satisfaction etc.









#### What about data?



No data = No value

# Remember, time can be your worst enemy, do not let your audience wait!

Even if you only have fraction of your data available, you should still be able to create something...



# REPORT

A report needs to serve a clear and defined purpose



#### Report design is very similar to designing a shop window

An example when you are not sure what end users are expecting...



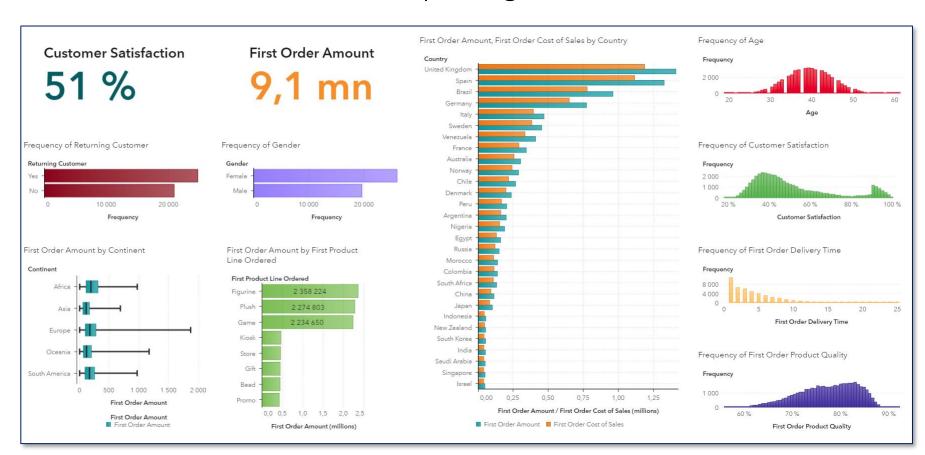


You know your audience and what they expect...



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You know your audience and what they expect...





#### Some success factors...

#### 1-4-4 rule is a good starting point...

- 1 Report
- 4 Pages/sections
- 4 charts per page/section

Please Note: This a guidance, not a law © Some use-cases will require more visualizations than only 4 and/or more than 4 pages.

**However**, it doesn't hurt to guide end users towards a better end user experience = Less is more...

#### Data interaction and navigation is vital for the overall end user experience.

Have a data interaction and navigation strategy in place before building your dashboard/report.

Do you have a general best practice in place that all end users are familiar with?

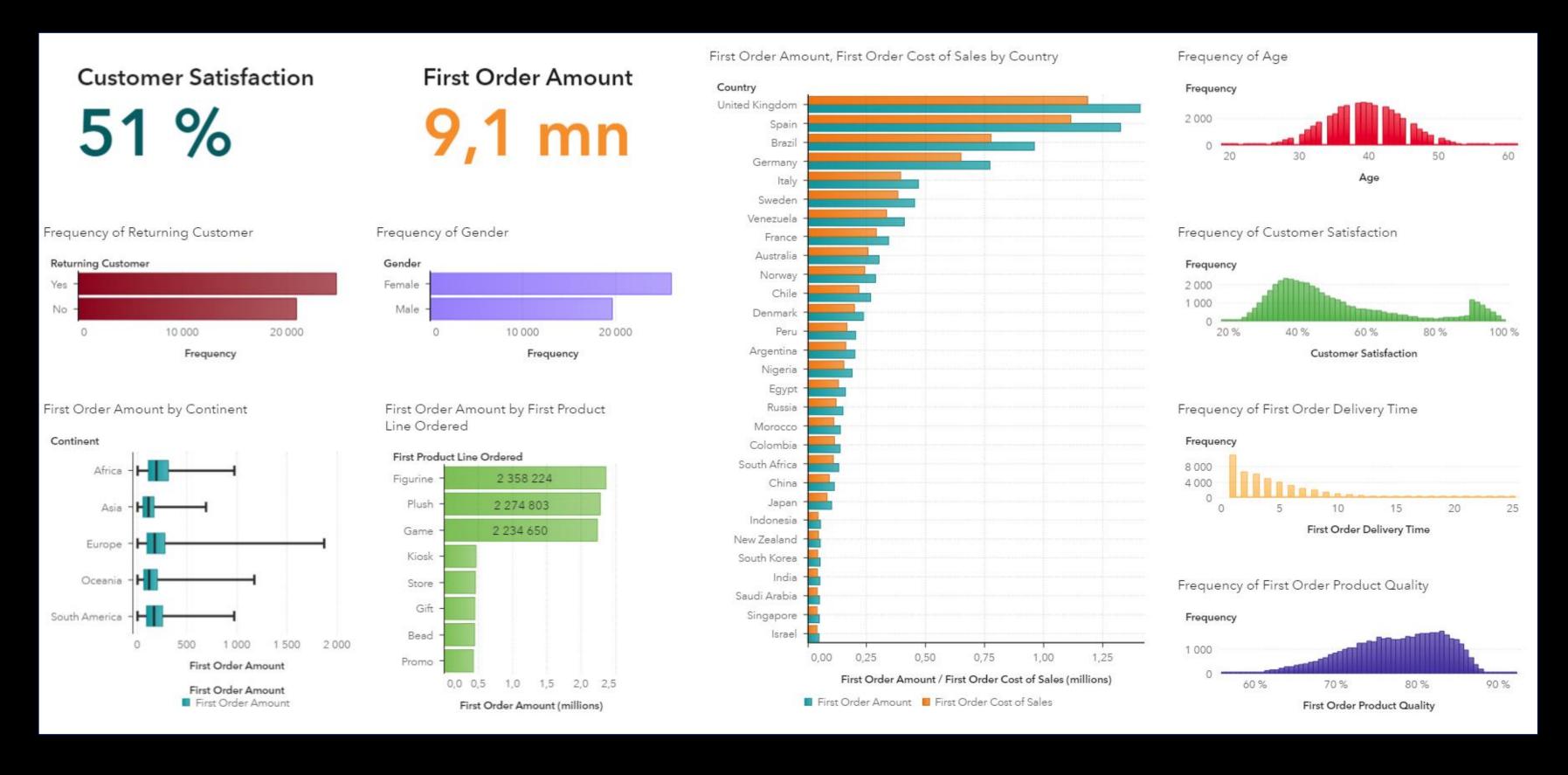


## PAGE

The visual framework that supports end users understanding the content



#### Our main task is to avoid distracting our audience





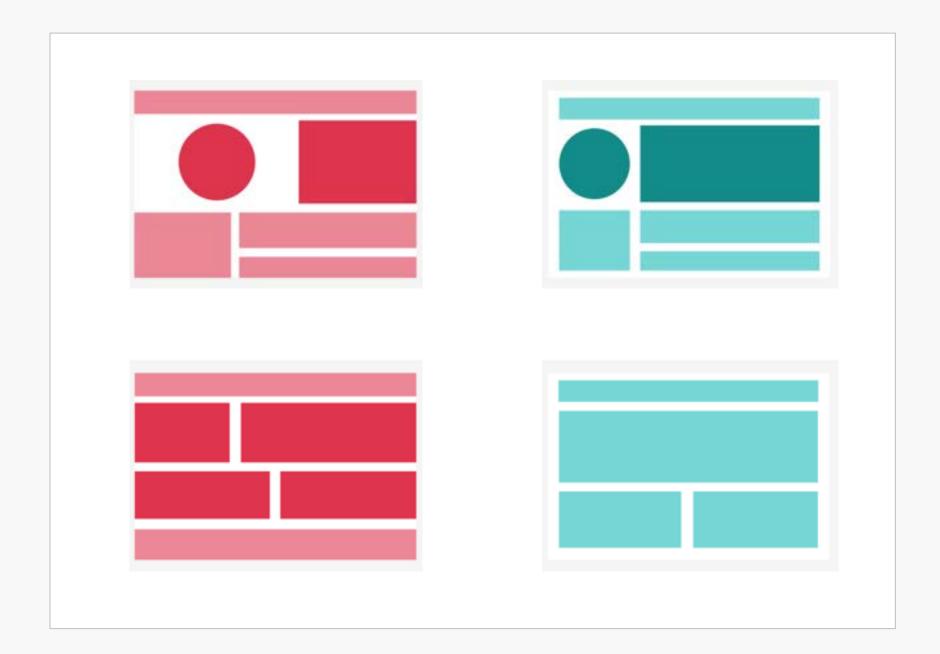
#### Align to Grid

Keep all the report objects well arranged.

By aligning the elements of your contents, your report page will look organized and attractive.

Alignment creates a sharper design, making report objects visually connected.

And it makes the page easier on the eye, <u>like reading a</u> book.



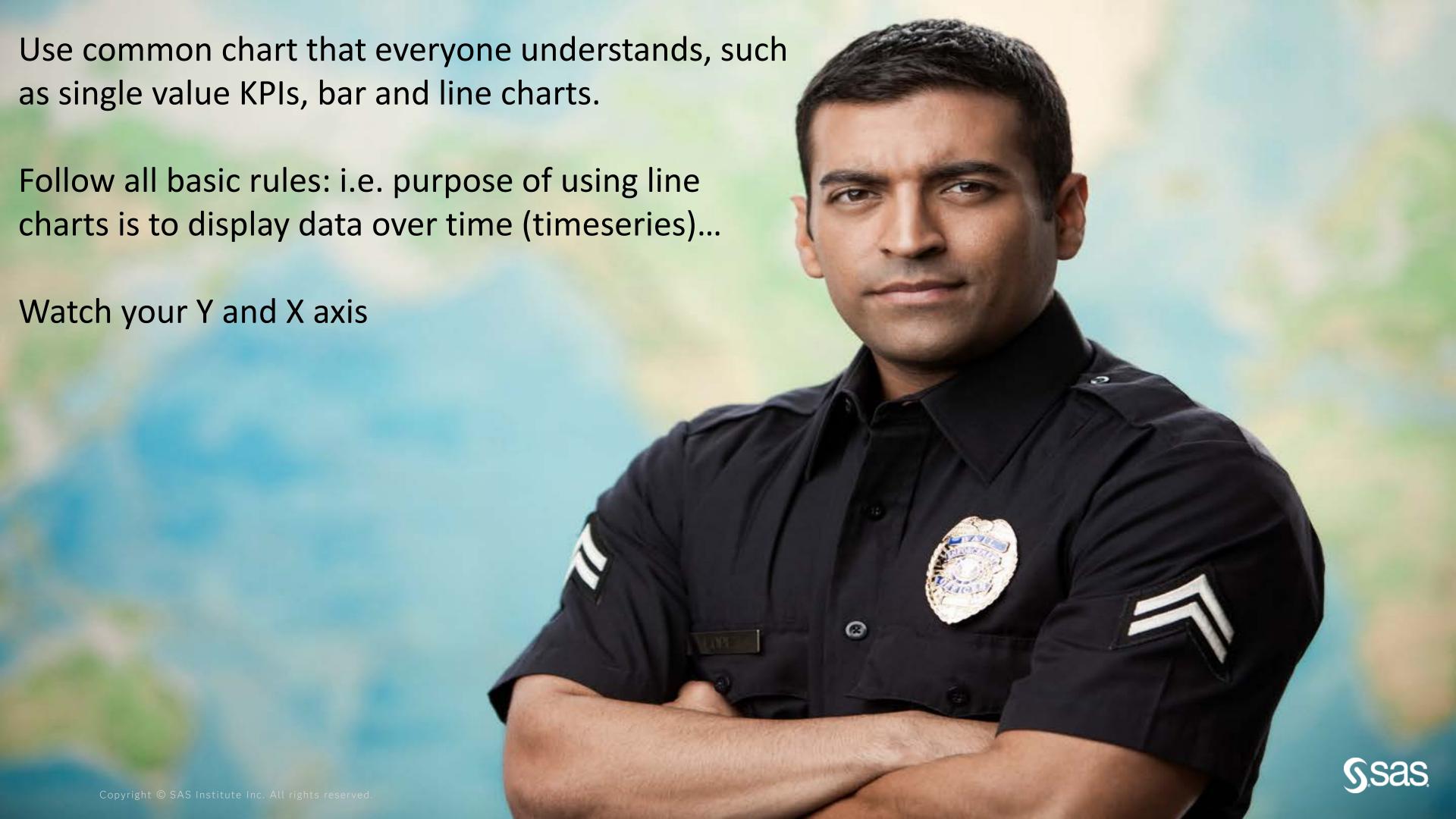


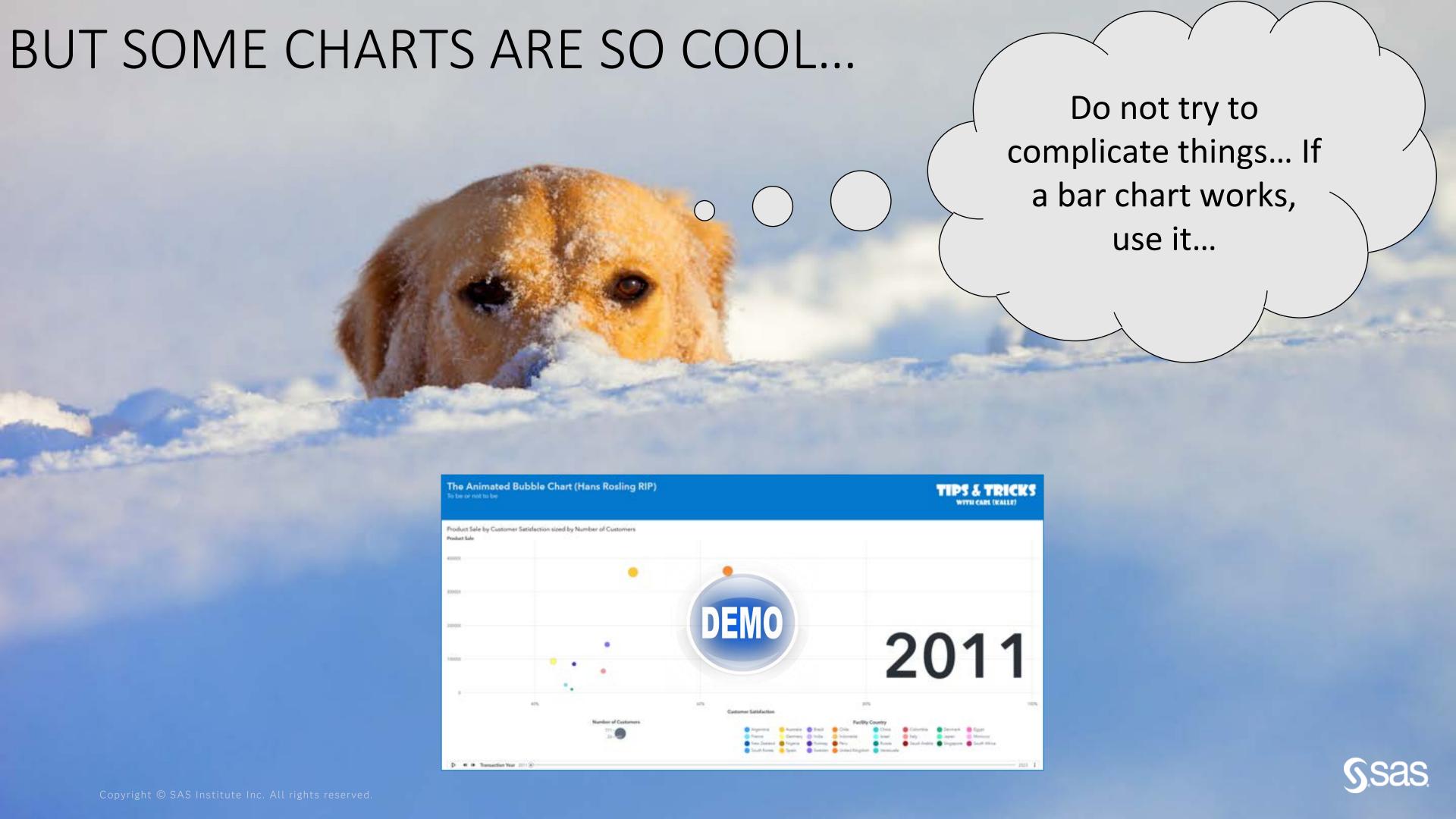


## CHART

No 1 mistake = audience are not able to interpret what is visualized



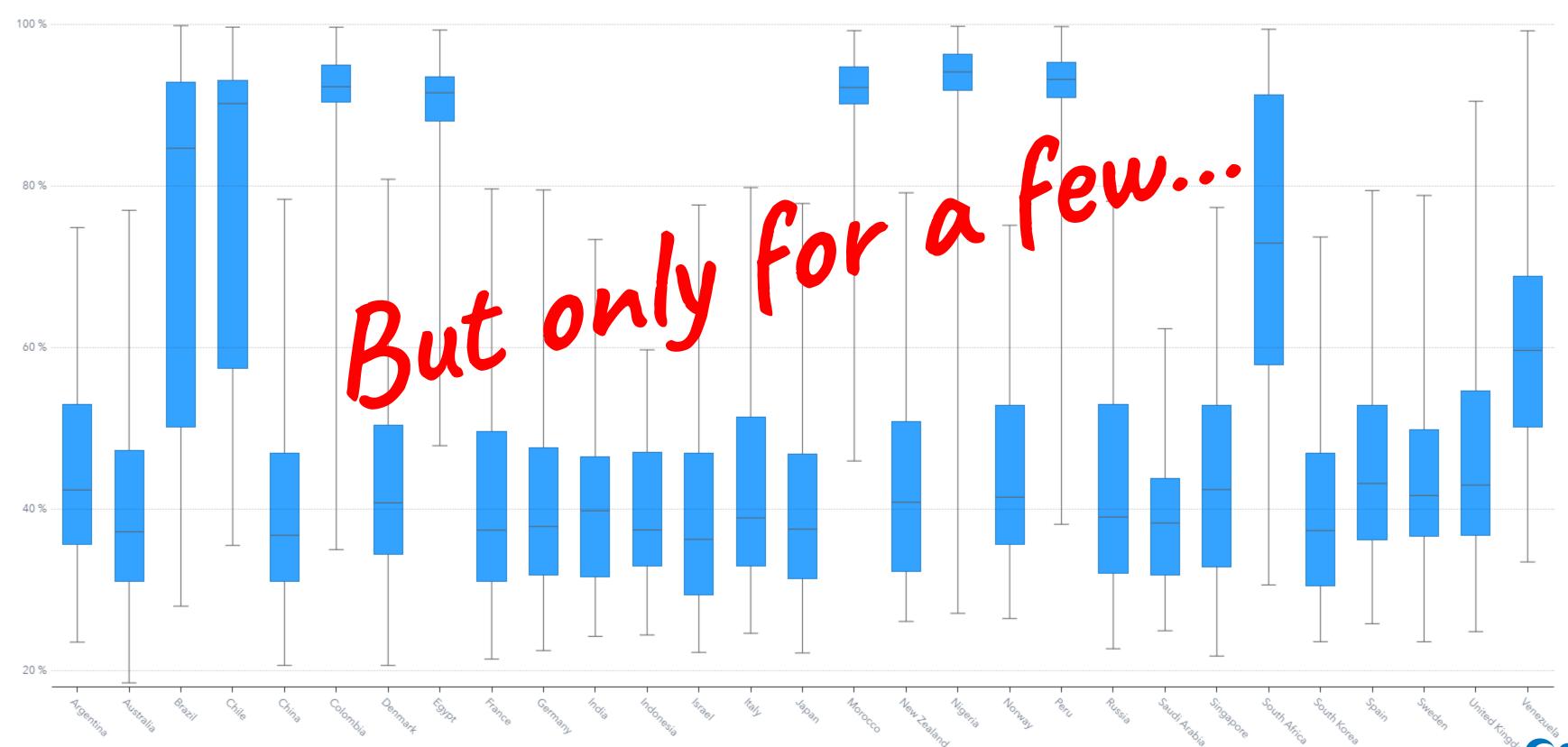




#### Q 2 S

#### THE BOX PLOT, PROBABLY THE BEST VISUALIZATION IN THE WORLD

Customer Satisfaction by Facility Country



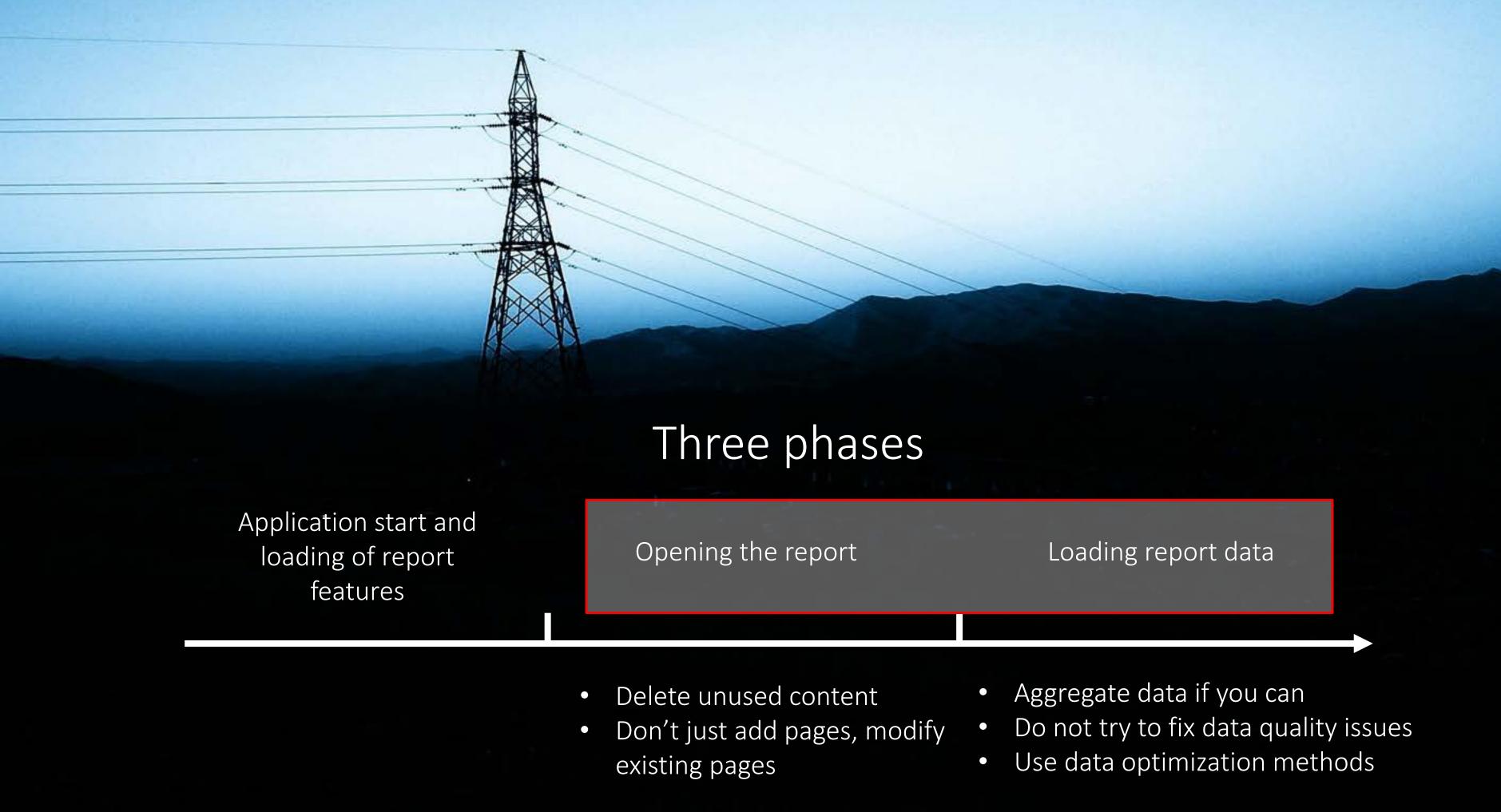
### PERFORMANCE

Performance may have a heavy impact on end user experience



Remember: Everything you do will impact performance.

If you have detected a performance issue, do not wait, deal with it!



#### Is information quality important for you?

Bad information quality, such as poorly designed dashboards, can *jeopardize* all efforts you have done to ensure high *data quality*.

And, it can also *jeopardize your trustworthiness*!!!



